

## PSPSeq 2.10 Quick Reference

<b>Stepedit Mode</b>	
D-pad	move one step left/right, one track up or down
A-pad	move 8 steps left/right, one track up or down
X	trigger a new note
X+A-pad	quickly modify TRIG (up/down) and VOL (left/right) on current step
X+D-pad left/right	slowly modify VOL on current step
X+D-pad up/down	enable/disable envelope retrigger on current step
X+L-trig	set current step to TRIG 0 VOL 0
X+R-trig	set current step to TRIG 100 VOL 50
O+A-pad	quickly modify TVOL (up/down) and PAN (left/right)
O+D-pad	slowly modify TVOL (up/down) and PAN (left/right)
O+L-trig	select synth params at current step to copy
O+R-trig	copy selected synth params to target step
Square	toggle mute track in current loop
Square+L-trig	mute all but current selected track
Square+R-trig	unmute all tracks
Triangle+A-pad/D-pad + L/R-trig (D-pad requires L/R-trig)	modify synthesis parameters on current step. L/R-trig decrease/increase parameter modification rates.
L/R-trig	skip backward/forward one loop or measure (behaviour dependent on SONG/LOOP mode and LOOP JUMP mode)
START	enter PSPSeq Menus (only in LOOP mode or if the sequencer is halted)
SELECT	enter Transport Mode
<b>Transport Mode</b>	
D-pad left/right	move between transport options
D-pad up/down	modify LOOP/SONG, PLAY/STOP, BPM, and VOL
A-pad up/down	quickly modify BPM and VOL
X (PLAY/STOP only)	reset sequencer to start of loop or start of song
SELECT	enter Stepedit Mode
START	enter PSPSeq Menus (only in LOOP mode or if the sequencer is halted)
<b>PSPSeq Menus</b>	
D-pad up/down	move one item up/down in menus
D-pad left/O	move one level back in menus
D-pad right/X	select current menu item
<b>GEN/FX/ENV Menus</b>	
D-pad up/down	move one item up/down in instrument parameters
D-pad left	exit synth menus
A-pad/D-pad up/down + L/R-trig (D-pad requires L/R-trig)	modify current synth parameter. L/R-trig decrease/increase parameter modification rates.
Triangle+A-pad/D-pad up/down + L/R-trig (D-pad requires L/R-trig)	force modify of all parameter values in track to match current parameter value. L/R-trig decrease/increase parameter modification rates.
O+A-pad/D-pad up/down + L/R-trig (D-pad requires L/R-trig)	force modify of all parameter values, keeping absolute difference between parameters. L/R-trig decrease/increase parameter modification rates.
A-pad left/right	edit parameters in previous/next triggered step
X	select WAV file for WAV generators
SELECT	set start/end interpolate points
Square	load default value for selected parameter
<b>SEQUENCE Menu</b>	
D-pad up/down	move from measure to measure in song
Triangle+D-pad up/down	insert/delete measure from song sequence
Square+D-pad up/down	jump 10 measure up/down in song
L-trig+A-pad/D-pad up/down	increase/decrease loop number for current measure
R-trig+A-pad/D-pad up/down	increase/decrease loop repetitions for current measure
X	jump to loop in current selected measure
O/D-pad left	exit SEQUENCE menu
<b>CUSTOM Menu</b>	
D-pad up/down	move one location up/down in instrument listing
O	exit CUSTOM menu, do not load new instruments
Triangle+D-pad up/down	modify instrument in current track
Square	remove instrument, only valid for last instrument in list
X	reset PSPSeq, load selected instruments
<b>Visualize Mode</b>	
X	start/stop sequencer
Triangle	reset loop/song
Square	refresh screen
L/R-trig	decrement/increment current loop or measure
O/START	exit Visualize Mode
D-pad up/down	change redraw mode (circular visualizer only)
A-pad up/down & left/right	change directional probabilities (random draw visualizer only)