

Stepedit Mode	
arrow keys	move one step left/right, one track up or down
A/D/W/S	move 8/next step left/right, one track up or down
H	trigger a new note
H+LMB+mouse up/down	quickly modify TRIG (up/down) and VOL (left/right) on current step
H+LMB+mouse left/right	slowly modify VOL on current step
H+up/down arrow	enable/disable envelope retrigger on current step
H+2	set current step to TRIG 0 VOL 0
H+7	set current step to TRIG 100 VOL 50
J+LMB/RMB+mouse up/down	quickly modify TVOL (LMB) and PAN (RMB) for current step
J+7+RMB+mouse up/down	modify PAN for all steps in current loop
J+A/D/W/S	slowly modify TVOL (W/S) and PAN (A/D)
J+2	select synth params at current step to copy
J+7	copy synth params and TRIG/VOL to target step
G	toggle mute track in current loop
G+2	mute all but current selected track
G+7	unmute all tracks
Y+A/D/W/S + 2/7 or Y+LMB/RMB+mouse up/down + 2/7	modify synth parameters on current step - 2/7 decrease/increase rate of change
2/7	go backward/forward one loop or measure (dependent on song mode and LOOP JUMP mode)
/	enter PSPSeq Menus (only in LOOP mode or if the sequencer is halted)
.	enter Transport Mode
Transport Mode	
arrow keys L/R	move between transport options
D-pad up/down	modify LOOP/SONG, PLAY/STOP, BPM, and VOL
LMB/RMB + mouse up/down	slowly/quickly modify BPM and VOL
H (PLAY/STOP only)	reset sequencer to start of loop or start of song
.	enter Stepedit Mode
/	enter PSPSeq Menus (only in LOOP mode or if the sequencer is halted)
PSPSeq Menus	
arrow keys up/down	move one item up/down in menus
arrow key left/G	move one level back in menus
arrow key right/H	select current menu item
/	return to Stepedit Mode
GEN/FX/ENV Menus	
arrow keys up/down	move one item up/down in instrument parameters
arrow key left	exit synth menus
W/S or arrow keys up/down or LMB/RMB+mouse up/down + 2/7 (arrow keys require 2/7)	modify current synth parameter - 2/7 decrease/increase rate of change
Y+W/S or arrow keys up/down or LMB/RMB+mouse up/down + 2/7 (arrow keys require 2/7)	force modify of all parameter values in track to match current parameter value. 2/7 decrease/increase parameter modification rates.
J+W/S or arrow keys up/down or LMB/RMB+mouse up/down + 2/7 (arrow keys require 2/7)	force modify of all parameter values, keeping absolute difference between parameters. 2/7 decrease/increase parameter modification rates.
A/D	edit parameters in previous/next triggered step
H	select WAV file (for WAV generators FILENAME parameter)
H	set start/end random points
.	set start/end interpolate points
arrow key right	set/clear steps for latched mode
G	load default value for selected parameter

SEQUENCE Menu	
arrow keys up/down	move from measure to measure in song
Y+arrow keys up/down	insert/delete measure from song sequence
G+arrow keys up/down	jump 10 measure up/down in song
LMB+mouse up/down	increase/decrease loop number for current measure
RMB+mouse up/down	increase/decrease loop repetitions for current measure
H	jump to loop in current selected measure
J/arrow key left	exit SEQUENCE menu
CUSTOM Menu	
arrow keys up/down	move one location up/down in instrument listing
J	exit CUSTOM menu, do not load new instruments
Y+LMB+mouse up/down	modify instrument in current track
G	remove instrument, only valid for last instrument in list
H	reset PSPSeq, load selected instruments
Load Preset Mode	
2	sample preset retaining FREQ data
7	sample preset overwrite FREQ data
SAVE SEQ, REC, RENAME LOOP, CREATE PRESET FILE, SAVE PRESET BOX	
arrow keys up/down or LMB+mouse up/down	scroll through all available characters
arrow keys left/right	go to previous or next/final letter
J	delete selected character
H	accept inputted text
CUSTOM COLORS Menu	
G+LMB+ mouse up/down	increase/decrease red portion of selected color
H+LMB+ mouse up/down	increase/decrease green portion of selected color
J+LMB+ mouse up/down	increase/decrease blue portion of selected color
2	copy current selected color
7	paste current selected color
Y	confirm selected colors for initialization
Visualize Mode	
H	start/stop sequencer
Y	reset loop/song
G	refresh screen
2/7	decrement/increment current loop or measure
J or /	exit Visualize Mode
arrow keys up/down	change redraw mode (circular visualizer only)
A/D/W/S	change directional probabilities (random draw visualizer only)

GEN and FX Processor Load			
BAM	5.9%	CLP	1.3%
BFM	9.8%	DEC	2.3%
FM	6.5%	MSK	1.0%
KS	4.9%	PCF	1.6%
PSQ	4.4%	RD	0.5%
N	3.6%	SHP	1.0%
ROT	3.7%	SVF	2.3%
WAV	5.4%		

Semitone	Offset	Semitone	Offset
-12 semi	0.50000	+1 semi	1.05946
-11 semi	0.52973	+2 semi	1.12246
-10 semi	0.56123	+3 semi	1.18921
-9 semi	0.59460	+4 semi	1.25992
-8 semi	0.62995	+5 semi	1.33483
-7 semi	0.66741	+6 semi	1.41421
-6 semi	0.70709	+7 semi	1.49831
-5 semi	0.74914	+8 semi	1.58740
-4 semi	0.79368	+9 semi	1.68179
-3 semi	0.84087	+10 semi	1.78180
-2 semi	0.89087	+11 semi	1.88775
-1 semi	0.94384	+12 semi	2.00000

PSPSeq 3.01 Quick Reference
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groups.google.com/group/pspseq